

SLURM Event Handling

Bill Brophy
email:bill.brophy@bull.com



Outline

SLURM HA Support

Event Types

STRIGGER Mechanism

BULL Usage

SLURM HA Support

HA Support is an Integral Part of SLURM

- **Monitoring of System Events**
 - periodic checks
 - explicit service calls
 - status checking for communication attempts
- **Notification Mechanism**
 - Recognition of condition '**triggers**' event notification
- **trigger Command for Event Notification**
 - must be **slurmuser**
 - set register for event notification
 - get displays all registered triggers
 - clear clears a specific trigger

SLURM HA Support

Types of Events Monitored

- Node
- Job
- slurmctld
- slurmdbd
- database
- front_end
- block_error

SLURM HA Support

STRIGGER Commands

--set register for event notification

- specify the event type
- options
- location of program

--get displays registered event triggers

- active triggers (default)
- options for **filtering**
(> trigger --get -j 41)

--clear delete a registered event trigger

- trigger **id**
- **jobid**
- **user**
(> trigger --clear --user=slurm)

STRIGGER Event Types

Node Events

-n, --node[=host]

-d, --down node **DOWN**

-D, --drained node becomes **DRAINED**

-F, --fail node is **FAILING**

-I, --idle node remains **IDLE**

-o, --offset=# trigger's **offset time** from event

-u, --up node returned from DOWN state

-r, --reconfig **configuration** changes

STRIGGER Event Types

front_end FrontEnd node state changes

- BlueGene and Cray architectures **only**
 - d, --down** node **DOWN**
 - u, --up** node returned DOWN state

block_err block error

- BlueGene architecture **only**

STRIGGER Event Types

Job Events

-j, --jobid=id specific **jobid**

-f, --fini **finish**

-t, --time **time limit**

-d, --down node went **DOWN**

- node (default)
- --front_end

-u, --up node returned from **DOWN** state

- node (default)

-F, --fail expected node **failure**

STRIGGER Event Types

Slurmctld Events

-a, --primary_slurmctld_failure

-A, --primary_slurmctld_resumed_operation

-b, --primary_slurmctld_resumed_control

-B, --backup_slurmctld_failure

-c, --backup_slurmctld_resumed_operation

-C, --backup_slurmctld_assumed_control

-e, --primary_slurmctld_acct_buffer_full

STRIGGER Event Types

Slurmdbd Events

-g, --primary_slurmdbd_failure

-G, --primary_slurmdbd_resumed_operation

Database Events

-h, --primary_database_failure

-H, --primary_database_resumed_operation

STRIGGER Mechanism

- Event notification registration with **strigger** command
 - identifies the event **type**
 - options
 - designate **program** location
- **Script** for setting multiple triggers
- Multiple triggers for the same event
- Condition detection sets notification flag
- Trigger processing isn't immediate
 - periodic check of event notification flags
 - multiple events can occur in the same interval
 - processing clears registration

STRIGGER Mechanism

- Trigger program executed once in interval
- Program executed on **node** used by **slurmctld** daemon
- Program responsible for logging of event information
- Program responsible for trigger **reset**
- Triggers saved in **State Save Directory** by **SLURM**
- System restart **restores** triggers

BULL Usage of STRIGGER

- Directory containing trigger programs
 -
- Cluster start invokes trigger registration script
- One **trigger** command for each event
 - identifies the event **type**
 - options
 - designate **program** location

BULL Usage of STRIGGER

- BULL cluster Event Manager monitors an event log
 - Customized version of SEC (Simple Event Correlator)
 - Contains event action rules
- Event Manager logs data in cluster database
- Rule based event actions
 - Start program execution
 - Send messages
- Event priority **escalation** supported

BULL Usage of STRIGGER

program that registers triggers

```
#!/bin/bash
#
## set the SLURM event triggers
#
# set trigger for primary_slurmctld_failure
trigger --set -a -p /etc/slurm/triggers/triggerascript.sh
# set trigger for primary_slurmctld_resumed_operation
trigger --set -A -p /etc/slurm/triggers/triggeraascript.sh
# set trigger for primary_slurmctld_resumed_control
trigger --set -b -p /etc/slurm/triggers/triggerbscript.sh
# set trigger for backup_slurmctld_failure
trigger --set -B -p /etc/slurm/triggers/triggerbbscript.sh
# set trigger for backup_slurmctld_resumed_operation
trigger --set -c -p /etc/slurm/triggers/triggercscript.sh
# set trigger for backup_slurmctld_assumed_control
trigger --set -C -p /etc/slurm/triggers/triggerccscript.sh
# set trigger for primary_slurmctld_acct_buffer_full
trigger --set -e -p /etc/slurm/triggers/triggerescript.sh
# set trigger for primary_slurmdbd_failure
trigger --set -g -p /etc/slurm/triggers/triggergscript.sh
# set trigger for primary_slurmdbd_resumed_operation
trigger --set -G -p /etc/slurm/triggers/triggerggscript.sh
# set trigger for primary_database_failure
trigger --set -h -p /etc/slurm/triggers/triggerhscript.sh
# set trigger for primary_database_resumed_operation
trigger --set -H -p /etc/slurm/triggers/triggerhhscript.sh
# set trigger for any node going down
trigger --set -n -d -p /etc/slurm/triggers/triggernscript.sh
```

BULL Usage of STRIGGER

- SLURM trigger fire invokes registered program
- Program gathers and formats event information
 - Uses Syslog Protocol standard track format
- Entry written to cluster event log
 - Uses **logger** command
- Program resets event trigger

BULL Usage of STRIGGER

program for trigger -a (primary_slurmctld_failure)

```
#!/bin/bash
#
# trigger a - primary_slurmctld_failure
#
datetime=$(date --rfc-3339=ns)
time=$(echo ${datetime#\*\\ })
date=$(echo ${datetime%%\\ *})
#
buslurmctld=$(cat /etc/slurm/slurm.conf |grep BackupController=)
buslurmctld=$(echo ${buslurmctld##*BackupController=})
#
fqdn=$(ping -c1 ${buslurmctld} |grep PING)
fqdn=$(echo ${fqdn#\*PING\\ })
fqdn=$(echo ${fqdn%%\\ *})
#
slurmctld=$(cat /etc/slurm/slurm.conf |grep ControlMachine)
slurmctld=$(echo ${slurmctld##*ControlMachine=})
#
logger "<27>1 ${date}T${time} ${fqdn} slurm backupslurmctld ID55 [Slurm@Bull
component=\"slurmctld\" \
eventType=\"failed\" role=\"primary\" slurm_nodename=\"${slurmctld}\"]"
#
# reset the fired trigger
#
trigger --set -a -p /etc/slurm/triggers/triggerascript.sh
```